Starting scene:

* You and your other childhood companion (12yo) – play/go school/eat blabla
* Suddenly, main villain takes away yr companion while attacking your village
* Village goes after the villain – the base is nearby but heavily enchanted
* You harbour this in-built revenge in yr heart

Scene 1 (4 yrs later) – current setting

* You receive parchment from unknown sender
* First clue to the secret of the castle
* Look to the castle and determined to set yr companion free

Find relevant object(like horcrux)

* Whoever’s guarding it tries to attack you (like mini boss)
* Whack them to get access to it

Halfway there

* Yr companion appears- consider shadowy mist -> under control by black master
* Talk to her/him but in vain -> forced to fight her but overcomes you pretty easily
* Emo moment but somehow determined yadayada

Found the secret to gain access to the castle

* Fight thru the guards – 2nd layer of defense

Inside Castle

* Badder mobs to fight
* Yr possessed companion comes to fight you -> dis time more strong
* Whack – companion reverts to normal but frozen by the big boss
* Initial intention behind kidnapping revealed - tbc
* Whack the big boss
* Lift his control over the whole area
* Game over I guess?